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LMI in Control Systems

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A Brief History of LMIs in Control Theory

The history of LMIs in the analysis of dynamical systems goes back more than 100 years. The story begins in about 1890, when Lyapunov published his seminal work introducing what we now call Lyapunov theory. He showed that the differential equation

$$\frac{d}{dt}x(t) = Ax(t) \tag{1.1}$$

is stable (i.e., all trajectories converge to zero) if and only if there exists a positivedefinite matrix P such that

$$A^T P + P A < 0. ag{1.2}$$

The requirement P > 0, $A^T P + PA < 0$ is what we now call a Lyapunov inequality on P, which is a special form of an LMI. Lyapunov also showed that this first LMI could be explicitly solved. Indeed, we can pick any $Q = Q^T > 0$ and then solve the linear equation $A^T P + PA = -Q$ for the matrix P, which is guaranteed to be positive-definite if the system (1.1) is stable. In summary, the first LMI used to analyze stability of a dynamical system was the Lyapunov inequality (1.2), which can be solved analytically (by solving a set of linear equations).

The next major milestone occurs in the 1940's. Lur'e, Postnikov, and others in the Soviet Union applied Lyapunov's methods to some specific practical problems in control engineering, especially, the problem of stability of a control system with a nonlinearity in the actuator. In summary, Lur'e and others were the first to apply Lyapunov's methods to practical control engineering problems.

The next major breakthrough came in the early 1960's, when Yakubovich, Popov, Kalman, and other researchers succeeded in reducing the solution of the LMIs that arose in the problem of Lur'e to simple graphical criteria, using what we now call the positive-real (PR) lemma.

The PR lemma and extensions were intensively studied in the latter half of the 1960s, and were found to be related to the ideas of passivity, the small-gain criteria introduced by Zames and Sandberg, and quadratic optimal control.

By 1970, it was known that the LMI appearing in the PR lemma could be solved not only by graphical means, but also by solving a certain algebraic Riccati equation (ARE). In a 1971 on quadratic optimal control, J. C. Willems is led to the LMI

$$\begin{bmatrix} A^T P + PA + Q & PB + C^T \\ B^T P + C & R \end{bmatrix} \ge 0,$$
(1.3)

and points out that it can be solved by studying the symmetric solutions of the ARE

$$A^{T}P + PA - (PB + C^{T})R^{-1}(B^{T}P + C) + Q = 0,$$

So by 1971, researchers knew several methods for solving special types of LMIs: direct (for small systems), graphical methods, and by solving Lyapunov or Riccati equations. From our point of view, these methods are all \closed-form" or \analytic" solutions that can be used to solve special forms of LMIs.

In a 1976 paper, Horisberger and Belanger [HB76] had remarked that the existence of a quadratic Lyapunov function that simultaneously proves stability of a collection of linear systems is a convex problem involving LMIs.

In 1984, N. Karmarkar introduced a new linear programming algorithm that solves linear programs in polynomial-time, like the ellipsoid method, but in contrast to the ellipsoid method, is also very efficient in practice. Karmarkar's work spurred an enormous amount of work in the area of interior-point methods for linear programming.

A summary of key events in the history of LMIs in control theory is then:

- ✓ 1890: First LMI appears; analytic solution of the Lyapunov LMI via Lyapunov equation.
- ✓ 1940: Application of Lyapunov's methods to real control engineering problems. Small LMIs solved by hand".
- ✓ Early 1960: PR lemma gives graphical techniques for solving another family of LMIs.
- ✓ Late 1960: Observation that the same family of LMIs can be solved by solving an ARE.
- ✓ Early 1980: Recognition that many LMIs can be solved by computer via convex programming.
- ✓ Late 1980: Development of interior-point algorithms for LMIs.

It is fair to say that Yakubovich is the father of the field, and Lyapunov the grandfather of the field. The new development is the ability to directly solve (general) LMIs.







The controller, K, determines how to use the **signal** y to get the **signal** u.

- Can be dynamic: $u(t) = F\hat{x}(t), \ \dot{\hat{x}}(t) = A\hat{x}(t) + L(y(t) C\hat{x}(t))$
- Can be static: u(t) = Fy(t).

Our job is to find the BEST K.



What is Optimization?

An Optimization Problem has 3 parts.

 $\min_{x \in \mathbb{F}} f(x): \qquad \text{subject to} \\ g_i(x) \ge 0 \qquad i = 1, \cdots K_1 \\ h_i(x) = 0 \qquad i = 1, \cdots K_2$

Variables: $x \in \mathbb{F}$

- The things you must choose.
- \mathbb{F} represents the set of possible choices for the variables.
- Can be vectors, matrices, functions, systems, locations, colors...
 - However, computers prefer vectors or matrices.

Objective: f(x)

- A function which assigns a *scalar* value to any choice of variables.
 - e.g. $[x_1, x_2] \mapsto x_1 x_2$; red $\mapsto 4$; et c.

Constraints: $g(x) \ge 0$; h(x) = 0

- Defines what is a minimally acceptable choice of variables.
- Equality forces two things to be the same
- Inequalities force one thing to be "better" than another
 x is OK if g(x) ≥ 0 and h(x) = 0.
- Constraints mean variables are not independent.

How Hard is it to Solve Optimization Problems

For Humans:

• Almost always IMPOSSIBLE (or at least tedious)

For Computers:

- Easy if the Problem is CONVEX. (Polynomial Time)
- Otherwise IMPOSSIBLE. (NP-Hard)

We will talk about this a bit more later!

Now What is an LMI?

An Example: The Lyapunov Inequality

The system

 $\dot{x} = Ax$

is stable (eigenvalues have negative real part) if and only if there exists a P>0 such that

$$A^T P + P A < 0$$

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YALMIP Code for Stability Analysis:
> A = [-1 2 0; -3 -4 1; 0 0 -2];
> P = sdpvar(3,3);
> F = [P >= eye(3)];
> F = [F, A'*P+P*A <= 0];
> optimize(F);
```

If Feasible, YALMIP Code to Retrieve the Solution:
> Pfeasible = value(P);

```
%% Lecture01_EX 01 mfile
clc;
clear;
close all;
%% Parameters
A = [-1 \ 2 \ 0; \ -3 \ -4 \ 1; \ 0 \ 0 \ -2];
%% LMI Definition
P = sdpvar(3,3);
F=A'*P+P*A;
const = [F < 0] + [P > 0];
optimize(const,[],sdpsettings('solver','sedumi'));
%% LMI Results Values
P feasible = value(P)
                            Pfeasible =
                           0.5604 0.0452 -0.0070
0.0452 0.2489 0.0348
-0.0070 0.0348 0.4116
                                                    0.4116
```

%% Lecture01 EX 02 mfile clc; clear; close all; %% Parameters $A = [-1 \ 2 \ 0; \ -3 \ -4 \ 1; \ 3 \ 0 \ -2];$ B= [1; -2; 0];%% LMI Definition P = sdpvar(3, 1);F=A*P-B; const=[F<0];optimize(const,[],sdpsettings('solver','sedumi')); %% LMI Results Values P feasible = value(P) **P_feasible** = 3.0000 0.5000 6.0000 %% Parameters $A = [-1 \ 2 \ 5; \ -3 \ -4 \ 1; \ 3 \ 7 \ -2];$ B = [1; -2; 4];**P_feasible =** 5.7500 -2.25001.2500 ans 🛛 1x1 struct with 6 fields Field 🔺 Value '20200930' yalmipversion matlabversion '9.7.0.1190202 (R2019b)' 0.1035 🛨 yalmiptime 🛨 solvertime 0.0395 info 'Successfully solved (SeDuMi-1.3)' 🕂 problem 0

للل العريف للله

$$f(x) = F_0 + \sum_{i=1}^m x_i F_i > 0$$

 $x = [x_1 \cdots x_m]$
 $x = [x_1 \cdots x_m]$
 $x_1 + 3x_2 \cdot x_2 + x_1 \cdot 5 + 4x_1$
 $x_2 + x_1 \cdot 3 \cdot 4 - x_1$
 $5 + 4x_1 \cdot 4 - x_1 \cdot x_1 + x_2$
 > 0
LMI Parser YALMIP
 $Solver$
 $Solver$





value

```
دستوری برای بدست آوردن مقادیر عددی متغیرهای تصمیم گیری
بعد از بهینه سازی است:
Y=value(x)
مثال:
x = sdpvar(2,1)
F = [-1 <= x <= 1]
obj = x'*x + sum(x)
optimize(F,obj)
optobj = value(obj)
optx = value(x)
```

Read the following paper carefully and do all of examples:

2004 IEEE International Symposium on Computer Aided Control Systems Design Taipei, Taiwan, September 2-4, 2004

YALMIP : A toolbox for modeling and optimization in MATLAB

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